
Technology and The Future Fight

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12 April 2019





Discussion Goal

What might the future world-state look like?

Roughly 2025-2050

How does technology evolve and what could this mean for the future?

What could this mean for you as leaders?

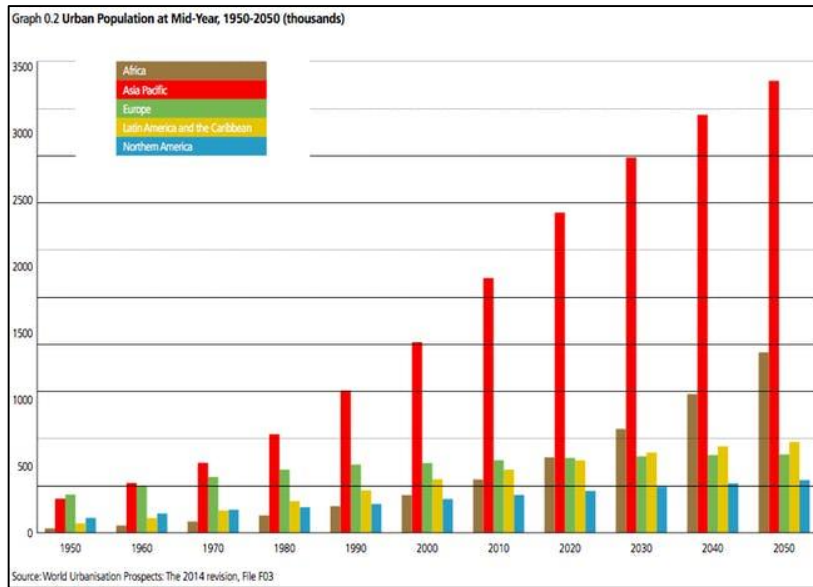
The battlefield will evolve and understanding concurrent technology evolution will avoid surprise and enable better planning



World Pressures (1 of 2)

Megacities

- 33 Now
- 39 by 2030



Population growth

- 7 billion now
- 9.5 billion in 2050
- Need twice as much food

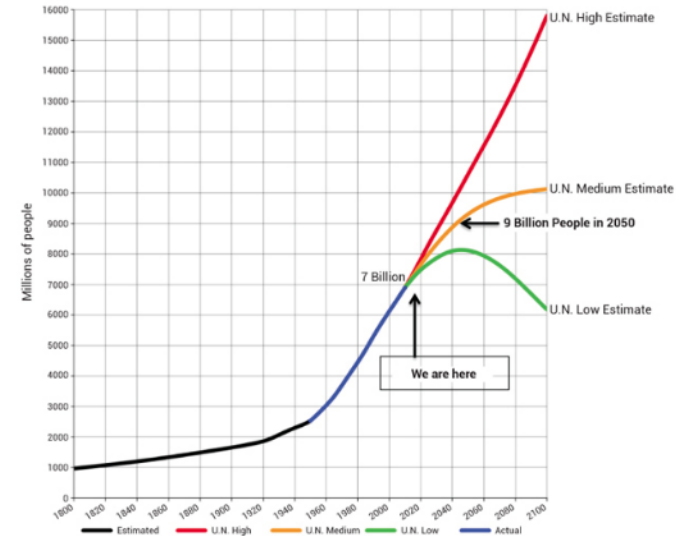


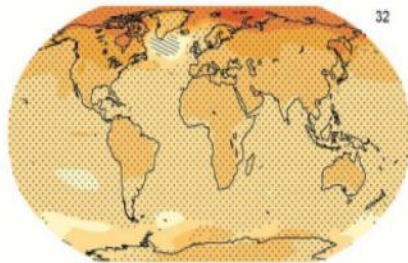
Figure 11. U.N. projections of human population growth to 2100.



World Pressures (2 of 2)

Climate change

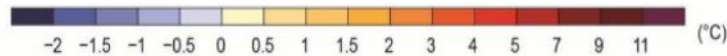
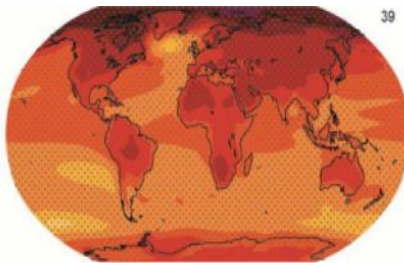
- Some parts of the inhabited world dangerous to human life



RCP 2.6

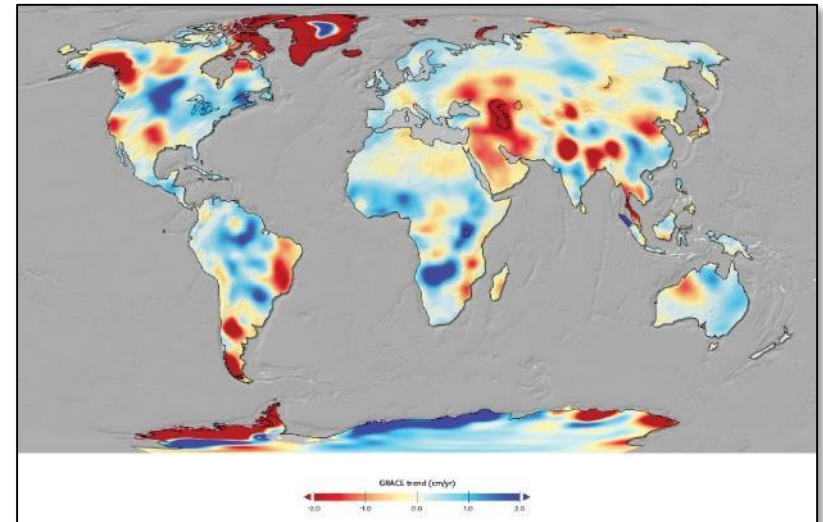
RCP 8.5

Change in average surface temperature (1986-2005 to 2081-2100)



Resource scarcity

- 2 billion lack safe water now
- 2025 up to half the world population





Battlefields of the Future

Information



Cyber (of course)



Economic



Automated Kinetic



Human Kinetic



Non-kinetic warfare enduring and pervasive



Future Operational Environment

Always a multi-domain fight

Enormous amounts of data



Even more connectivity



Hybrid systems



Rise of peers: continued radicalism



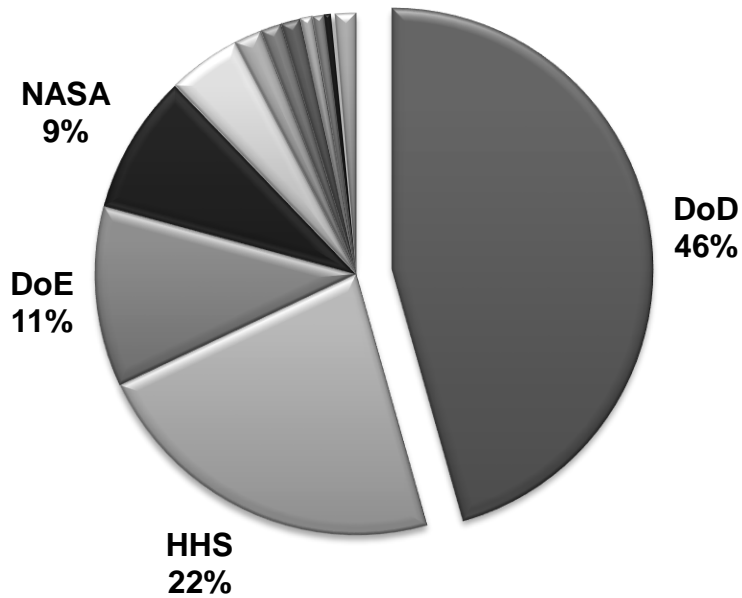
Degraded trust





Defense Technology Optimist

FY2018 Federal R&D Funding (\$117B)



World University Rankings (number of schools)



8 in top 10



2 in top 10



2 in top 100 (92, 98)



1 in top 150 (126)

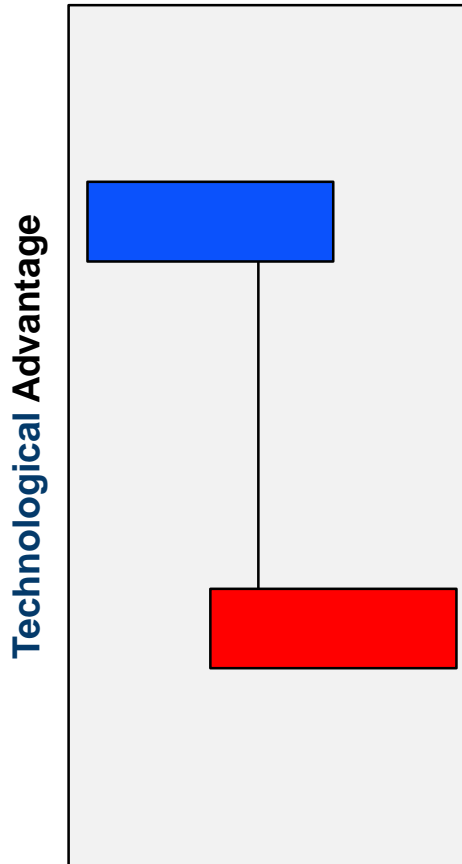
<https://fas.org/sgp/crs/misc/R44888.pdf>

<https://cwur.org/2018-19.php>



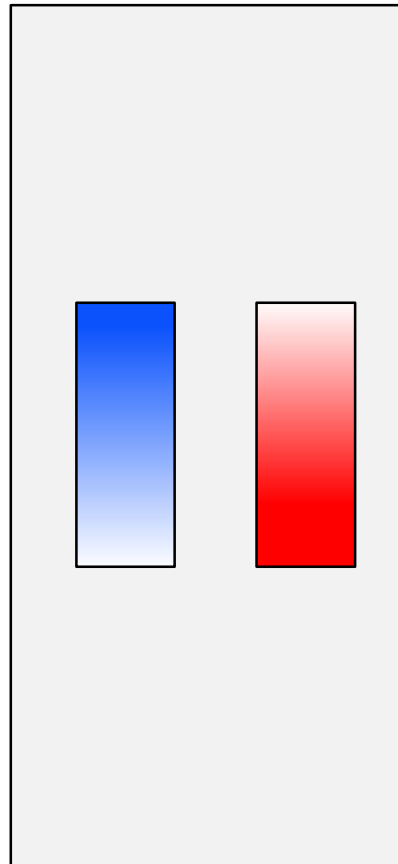
Defense Technology Balance Paradigms

Blue Dominance



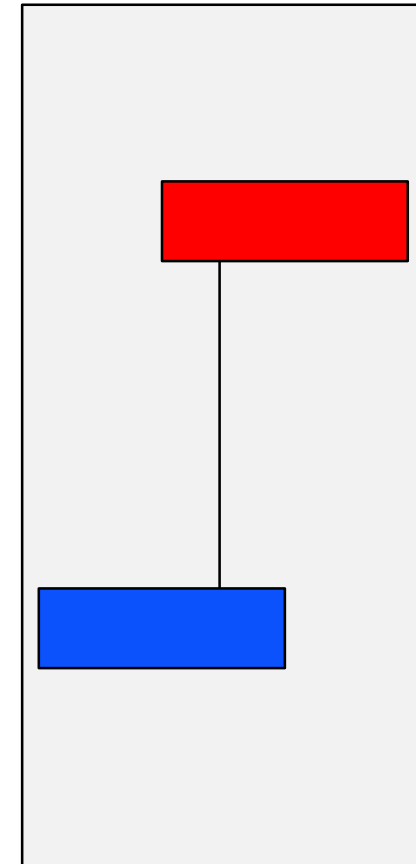
Infrequent but
desired

Red/Blue Steady State



Preponderance of
recent history

Red Surprise



Infrequent but very
dangerous



Steady State Examples

Improvised Explosive Devices



Electronic Warfare



Missiles

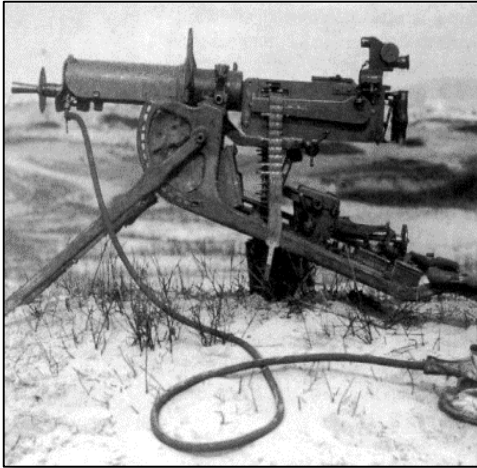


Often encountered over and over. Offensive system advancement/potential drives *consistent* defense technology development



Dominance and Surprise Examples

Machine Guns



Mid-19th century

Nuclear Weapons



1930/1940s

Stealth



1970s

Often decades of scientific development and years of engineering



Some Technology Premises

- **Correct future technology forecasting is nearly impossible (but worthwhile)**
 - Identifies potential threats
 - Beware the “Self-licking ice-cream cone”
- **Surprise (and dominance) is rare in the modern world**
 - Good intelligence
 - Worldwide connectivity
- **Critical thinking and sustained investment will ensure technological dominance**
- **Technology is not always the answer**



What Should You Do?

- **Always be concerned about the next threat**
 - Use *quantitative* red teams
 - Prioritize your defense investments by risk
 - Prove it with prototypes (this helps offense too)
- **Learn as much as you can about advanced technologies**
 - They are what you need and what you will encounter in the future
 - You don't have to be an expert, but you need awareness
- **Define the benefit of technologies with quantitative metrics**
 - Build system architectures not OV1s
- **Find “Dominance” technologies and advance them**



What Didn't I Bring Up?

- **UxVs and swarms**
- **Artificial intelligence**
- **IoT**
- **Quantum computing**
- **Innovation**
- **Robots**
- **Additive manufacturing**
- **Synthetic biology**
- **Nanotechnology**
- **Non-technical solutions**